KARISHMA BHATANKAR

A Computer Engineer turned into a passionate Product Designer, I'm ready to turn software dreams into user-friendly realities, with a touch of humor and a sprinkle of creative code!

WORK HISTORY

Front End Developer   09/2015 - 11/2020
Tata Consultancy Services (TCS), Mumbai

- Lead development effort of various UI and backend functionalities of banking application and provided UI/UX customizations to various customers.
- Assumed leadership in client interactions, including requirement gathering, project timelines, and feature demonstrations.
- Responsible for onboarding and training new employees and lead the technical support of the customers.

EDUCATION

Master of Science, Human-Computer Interaction   Expected in 12/2024
Iowa State University - Ames, IA.   GPA – 4.0

Bachelor of Engineering, Computer Engineering.   06/2015
Mumbai University - Mumbai, India.   Aggregate: 72.47%

PROJECTS

Mobile Tourism Application Based on Situation Awareness
Developed an android application for tourists with situation awareness, providing real-time notifications on tourist spots, traffic updates, weather forecasts, and events, along with an emergency text messaging feature, using Java and Android Studio.

Copter Game
Developed a team project for a Computer Graphics course, creating a Copter Game in C++ using Turbo C++ compiler, where players navigate a virtual copter through obstacles on the screen.

Online Pet Toy Store
Created an online pet toy store with a comprehensive range of products using Adobe Dreamweaver, HTML and CSS for designing the user interface and developed functionalities including shopping cart, access control login, and other user-centric functionalities.

EXTRACURRICULAR ACTIVITIES

Digital Art and Illustration
- Actively engages in art exhibitions and collaborates with fellow artists on Instagram (username: **kala_karii**).
- Showcased illustration skills by designing a book cover for the Hindi book 'Ashwamedh' using the Sketchbook tool on iPad.
- Created posters and logos for cultural and technical festivals at the university using Adobe Photoshop
- Created caricatures and other arts for cultural and religious festivals using Procreate.

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PORTFOLIO

https://www.karishmas.design/

- Requirements Gathering
- Team Collaboration
- System Design
- UX Design
- User Testing
- Decision-Making
- System Documentation
- Usability Understanding
- Requirements Gathering Experience
- CSS Proficiency
- Team Leadership
- Technical Documentation
- Usability Testing
- Adobe Photoshop
- MATLAB
- Miro
- Figma
- Procreate
- Git
- Wix.com

LANGUAGE

C++, Java, JavaScript, HTML, CSS, jQuery, JSP